

GAME THEORY PLAY MONEY

Introducing the New York Game Scene

November 7, 2008

(confirmed panelists)

Gregory Boyd (New York Law School)

Greg Costikyan (Manifesto Games)

Mary Flanagan (Hunter College/Tilt Factor Lab)

James Grimmelmann (New York Law School)

Katherine Isbister (Polytechnic Institute of NYU)

Aram Sinnreich (New York University/Radar Research)

Wade Tinney (Large Animal Games/IGDA)

Martin Zagorsek (Knowledge Networks/Parsons)

(moderators)

Liel Liebovitz (Columbia University/Thunder11)

Tara Colton (Center for an Urban Future)

What

A two-part panel discussion that brings together academics and professionals who define New York City as a place to work, study and play games. Together with the Columbia Institute for Tele-Information, we invite you to join us in exploring the unique challenges and opportunities that the Tri-State presents to contemporary gaming.

When

November 7, 2008

2:00 – 5:00 p.m. (followed by happy hour)

Where

Columbia Business School

3022 Broadway

Uris Hall, room 140

New York, NY

Event is open to the public, but **R.S.V.P.** so everyone can sit.

Contact

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Visit www.digra-ny.org or www.citi.columbia.edu

